Club Rules - Must be read and followed:

- Every time you handle any gun you should check to ensure its not cocked or loaded.
- Never take somebody else's word that the gun is unloaded or in a safe condition.
- Always check for yourself! Point the muzzle in a safe direction.
- Inspect the chamber to be sure it is empty and the barrel to be free of any obstruction.
- Always handle a gun as though it is loaded whether it is or not.
- Never, ever point a gun at a person even if you know it to be unloaded and never point a gun at anything that isn't a safe and legitimate target.
- Never point an air gun at anything that could result in personal injury, or physical damage.
- Always be aware of others around you, especially when shooting in company or when taking part in shooting events.
- Always check to see that the gun is unloaded when removed from storage or received from another person.
- Treat every gun as if it was loaded, even after you have personally checked it.
- Never pass your gun to another person until you have personally checked that your gun is unloaded and uncocked.
- Hold and carry your gun so that it always aims in a safe direction. Keep the muzzle always pointed into a safe backstop.
- Never forget that even the safest gun can be dangerous if not handled correctly.
- Never rely on a gun's safety-catch to protect you from unsafe gun handling. A safety-catch is only a mechanical device, and never a substitute for safe gun handling.
- Keep your gun safe when not in use.
- Be certain the gun is uncocked and unloaded before cleaning.
- Never leave your gun unattended.
- Never pull a gun towards you by the muzzle.
- Never load an air gun until you are ready to shoot.
- Load and unload the gun only with the muzzle pointed in a safe direction.
- When a gun is passed to you, always immediately open the action and check to see where it is uncocked and unloaded.
- Never put your hand over the muzzle of a gun.
- Always keep the air gun "on safe" until you are ready to shoot.
- Keep your fingers away from the trigger until you are actually aiming at the target and you are ready to shoot.

Wait for the Marshalls signal before shooting <u>STOP</u> immediately if told to do so by the Marshall The Marshalls decision is final

Name: Date: Signed:

